

Variational Methods in Image Processing for Inpainting and Shadow Removal

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March 13th, 2014

Motivation of our work

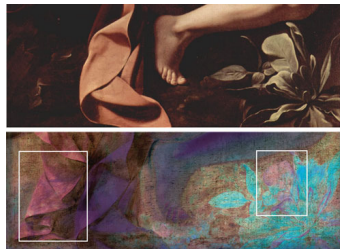
Describing and solving, in mathematical words, important and concrete applications.

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Many research fields have to treat with image processing:

- in cultural heritage;
 - *pentimenti*;



Caravaggio, *John the Baptist* (C. Daffara et al., 2011)

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 - *pentimenti*;
 - *guide restoration*;



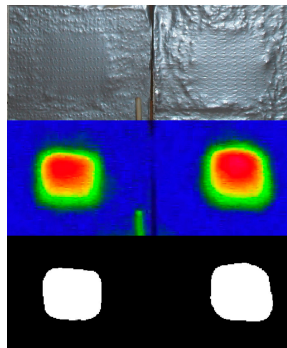
Neidhart von Reuental (C.B. Schönlieb, 2009)

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 - *pentimenti*;
 - *guide restoration*;
 - *thermography*;



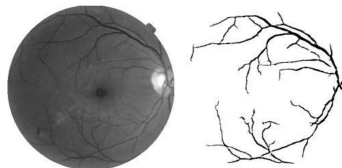
Detachments from wall (C. Daffara et al., 2010)

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- in cultural heritage;
- in medical imaging;



VAMPIRE project (A. Giachetti et al., 2013)

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Describing and solving, in mathematical words, important and concrete applications.

Many research fields have to treat with image processing:

- in cultural heritage;
- in medical imaging;
- in film restoration;



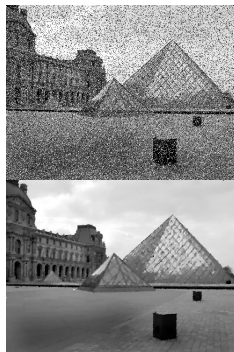
A. Buadès, S. Masnou et al. (2010)

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Describing and solving, in mathematical words, important and concrete applications.

Many research fields have to treat with image processing:

- in cultural heritage;
- in medical imaging;
- in film restoration;
- in image denoising.



A. Chambolle, T. Pock (2010)

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Describing and solving, in mathematical words, important and concrete applications.

Many research fields have to treat with image processing:

- in cultural heritage;
- in medical imaging;
- in film restoration;
- in image denoising.

In some of these projects I am still involved for further researches.

Plan of our work

This work aims to:

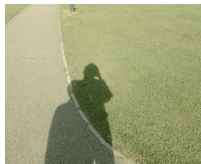
- **Study** relevant image processing tasks by variational and PDE methods:
 - to model inpainting;
 - to model shadow removal;
- **See** connection between the 2 problems;
- Show **how** to speed up the computational time for solving shadow removal;

Mathematical framework:

- Geometric Measure Theory;
- Functions of Bounded Variation;
- Sets of Finite Perimeters;
- Drift-Diffusion equation;



Inpainting - Criminisi et al. (2003)



Shadow Removal - Finlayson et al. (2006)

Basics on BV functions

Key idea: to describe images by gray level lines (all geometric information lie on edges)

- suitable setting: BV functions (natural for describing boundary discontinuities);

Distributional definition of BV function

Let $u : \Omega \subset \mathbb{R}^n \rightarrow \mathbb{R}$. Then $u \in BV(\Omega)$ if Du is a vector Radon measure, i.e.

$$\langle Du, \vec{\varphi} \rangle = - \int_{\Omega} u \operatorname{div} \vec{\varphi} = \int_{\Omega} \vec{\varphi} \cdot dDu \quad \forall \vec{\varphi} \in [C_0^\infty(\Omega)]^m$$

- Du is only concentrated on the boundaries;
- $Du = -\vec{\nu}|Du|$, with $|\vec{\nu}| = 1$ and $|Du|$ -a.e.

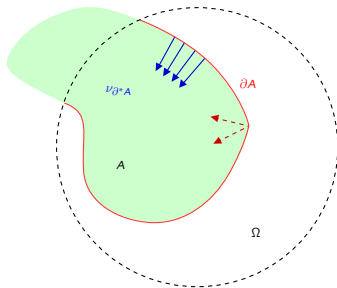
Total variation of u

$$|Du|(\Omega) = \sup \left\{ \int_{\Omega} u \operatorname{div} \vec{\varphi}, \|\vec{\varphi}\|_{\infty} \leq 1, \vec{\varphi} \in C_c^\infty(\Omega)^n \right\}$$

- dealing with BV functions \longrightarrow Sets of Finite Perimeters;

Sets of Finite Perimeters

A is of Finite Perimeter in Ω if and only if $\chi_A \in \text{BV}(\Omega)$: $P(A; \Omega) \equiv |D\chi_A|(\Omega)$.



- $D\chi_A$ encodes all geometric information on $\partial A \cap \Omega$;
- $\partial^* A$ (reduced boundary) is \mathcal{H}^{n-1} -rectifiable;
- $D\chi_A = \nu_{\partial^* A} \mathcal{H}^{n-1} \llcorner \partial^* A$ so it is concentrated only on the boundaries;
- Gauss-Green: $\int_A \text{div } \varphi = \int_{\partial^* A} \varphi \cdot \nu \, d\mathcal{H}^{n-1}$;
- measure-theoretic notion of tangent space;

Coarea Formula

Let $u: \mathbb{R}^n \rightarrow \mathbb{R}$ a Lipschitz function, $A \subset \mathbb{R}^n$ open.

$$\int_A |\nabla u| = \int_{\mathbb{R}} P(\{u > t\}; A) \, dt \quad \text{as elements of } [0, \infty].$$

The total variation of a function is the accumulated surfaces of all its level sets.

Functions of Bounded Variation

- C. Jordan (1881): *functions with control on the oscillations (Fourier series)*;
- M. Miranda (1964): $V(u, \Omega) = \sup \left\{ \int_{\Omega} u \operatorname{div} \varphi \, dx : \varphi \in [C_c^1(\Omega)]^n, \|\varphi(x)\|_{\infty} \leq 1 \right\}$

The $BV(\Omega)$ space is a Banach space with the norm $\|u\|_{BV(\Omega)} = \int_{\Omega} |u| \, dx + |Du|(\Omega)$.

- **lower semicontinuity**: $V(u, \Omega) \leq \liminf_{h \rightarrow \infty} V(u_h, \Omega)$;
- **Convexity**: $V(tu_1 + (1-t)u_2, \Omega) \leq tV(u_1, \Omega) + (1-t)V(u_2, \Omega)$;
- $u \in [BV(\Omega)]^m \iff V(u, \Omega) < \infty$;

Theorem (Federer-Vol'pert)

Let $u \in [BV(\Omega)]^m$. The discontinuity set is \mathcal{H}^{n-1} -rectifiable and $\mathcal{H}^{n-1}(S_u \setminus J_u) = 0$. Then

$$Du = \underbrace{\nabla u(x) \, dx}_{D^a u} + \underbrace{(u_+(x) - u_-(x)) \otimes \nu_u(x) \, d\mathcal{H}^{n-1} \llcorner J_u}_{D^j u} + \underbrace{D^s u \llcorner (\Omega \setminus S_u)}_{D^c u}.$$

- $V(u, \Omega) \equiv |Du|(\Omega), \forall u \in [BV(\Omega)]^m$;

Functions of Special Bounded Variation

- introduced by E. De Giorgi, L. Ambrosio (1988);
- good candidate where both volume and surface energies are involved;
- relevant for images;

SBV space

Let $u \in BV(\Omega)$, then $u \in SBV(\Omega)$ if $D^c u = 0$:

$$Du = D^a u + D^j u = \nabla u \mathcal{L}^n + (u^+ - u^-) \nu_u \mathcal{H}^{n-1} \llcorner J_u, \quad \forall u \in SBV(\Omega).$$

$$W^{1,1}(\Omega) \subset SBV(\Omega) \subset BV(\Omega).$$

- if $u \in W^{1,1}(\Omega)$, or $u \in C^1(\Omega)$, then $Du = D^a u$;
- if $u = \chi_A$ and $|A| < \infty$, then $Du = D^j u$ (not Sobolev because $Du = \nu_A \mathcal{H}^{n-1} \llcorner \partial^* A$);
- if u is the Cantor-Vitali function, then $Du = D^c u$;

Motivational Example

We are involved in several *cutting* and *pasting* domains. Let $u, v \in [\text{BV}(\Omega)]^m$.

- Is $w = u\chi_A + v\chi_{\Omega \setminus A} \in [\text{BV}(\Omega)]^m$?
- Can Dw be expressed?

Let $u, v \in [\text{BV}(\Omega)]^m$, $A \subset \Omega$ a set of finite perimeter with $\partial^* A \cap \Omega$ oriented by ν_A . Let $u_{\partial^* A}^+$, $v_{\partial^* A}^-$ (interior and exterior trace of u and v) given for \mathcal{H}^{n-1} -a.e. $x \in \partial^* A \cap \Omega$. Then

$$w = u\chi_A + v\chi_{\Omega \setminus A} \in [\text{BV}(\Omega)]^m \iff \int_{\partial^* A \cap \Omega} |u_{\partial^* A}^+ - v_{\partial^* A}^-| d\mathcal{H}^{n-1} < \infty,$$

$$Dw = Du \llcorner A^1 + (u_{\partial^* A}^+ - v_{\partial^* A}^-) \otimes \nu_A \mathcal{H}^{n-1} \llcorner (\partial^* A \cap \Omega) + Dv \llcorner A^0.$$

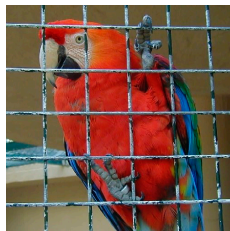
Let $u, v \in W^{1,1}(\Omega) \cap L^\infty(\Omega)$, $A \subset \Omega$ be a set of finite perimeter. Then

$$w = u\chi_A + v\chi_{\Omega \setminus A} \in \text{SBV}(\Omega),$$

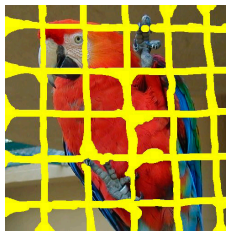
$$Dw = [\nabla u\chi_A + \nabla v\chi_{\Omega \setminus A}] \mathcal{L}^n + (\tilde{u} - \tilde{v})\nu_A \mathcal{H}^{n-1} \llcorner (\Omega \cap \partial^* A).$$

The inpainting problem

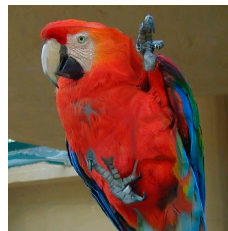
- very common in film restoration and image retouching;
- **digital inpainting**: retouching or recovering damaged ancient paintings (2001);
- we don't want to recover the true missing patch;
- we aim to create a new *natural* one;
- **interpolation problem** with unknown regularity degree (we are in BV space);
- **geometric**, **sparse** or **exemplar-based** approaches.



Original



Inpainting domain



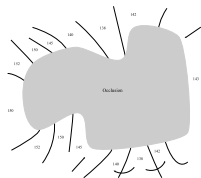
Bornemann (2007)

Geometric approach: The Euler's Elastica

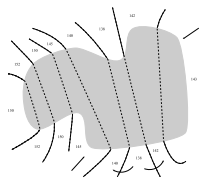
- image smoothness is expressed by *total variation* or *curvature* of level lines;
- the boundary data are **propagated** to predict the missing geometric structure;
- *local method* based on PDE but **fails** in presence of texture;
- Γ *Euler's elastica* if it is the equilibrium curve of the elasticity energy (1744):

$$E_2[\gamma] = \int_{\gamma} (a + b\kappa^2) ds,$$

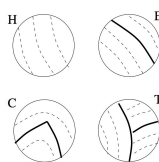
- from C.o.V., we obtain a **fourth order** equation: $2\kappa''(s) + \kappa^3(s) = \frac{a}{b}\kappa(s)$;



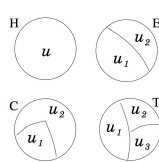
Occlusion



Possible connection



Situation



Approximation

- along any isophote $\gamma_\lambda : u \equiv \lambda$, the curvature of the oriented curve is given by

$$\kappa = \nabla \cdot \vec{n} = \nabla \cdot \left(\frac{\nabla u}{|\nabla u|} \right) = \operatorname{div} \left(\frac{\nabla u}{|\nabla u|} \right) = \mathbf{H} = \kappa_1 + \kappa_2 \text{ (mean curvature);}$$

- dt is the length element along \vec{n} so $\partial\lambda/\partial t = |\nabla u|$ or $d\lambda = |\nabla u| dt$;

$$\begin{aligned} J[u] &= E[\mathcal{F}] = \int_0^1 \int_{\gamma_\lambda: u=\lambda} (a + b\kappa^2) ds d\lambda \\ &\quad \int_0^1 \int_{\gamma_\lambda: u=\lambda} \left(a + b \left(\nabla \cdot \frac{\nabla u}{|\nabla u|} \right)^2 \right) |\nabla u| dt ds \\ &\quad \int_D \left(a + b \left(\nabla \cdot \frac{\nabla u}{|\nabla u|} \right)^2 \right) |\nabla u| dx, \text{ with } u \in BV(\Omega). \end{aligned}$$

- suitable boundary conditions;
- if $a/b = \infty$, then $TV(u) = \int_\Omega |\nabla u|$, with the condition $u|_{\Omega \setminus D} = u_0|_{\Omega \setminus D}$.

Theorem: The noise free TV inpainting model (Chan, Shen)

Suppose that $u_0 \in BV(\Omega)$, $u_0 \subset [0, 1]$. Then the *noise free TV inpainting model* $TV(u)$, together with the gray value constraint $u \subset [0, 1]$, has one optimal inpainting at least.

Sparse approach based on (consistent) dictionaries

Input



Sparse approach based on (consistent) dictionaries

Hays - Efros



Exemplar-based approach: Variational Framework

- **patches similarity** within the image: correspondence maps $\varphi : \mathcal{O} \rightarrow \mathcal{O}^c$;
- the whole image is **scanned** (greedy algorithm but sensitive to the order);
- Demanet (2003): variational formulation searching $u(x) = \widehat{u}(\varphi(x))$, for $x \in \mathcal{O}$:

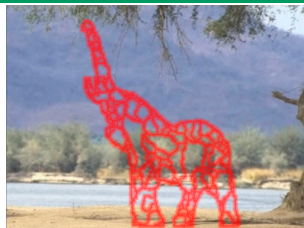
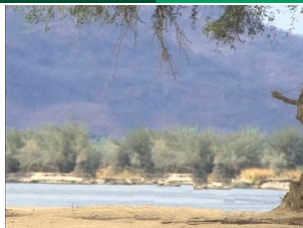
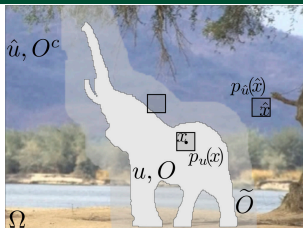
$$E(\varphi) = \int_{\mathcal{O}} \int_{\Omega_p} |\widehat{u}(\varphi(x+h)) - \widehat{u}(\varphi(x)+h)|^2 dh dx \quad (\text{non-convex});$$

- Gilboa, Osher (2007): replace φ with weights $w(x, y)$, subject to $\int_{\widetilde{\mathcal{O}}^c} w(x, y) = 1$;

Arias, Caselles, Facciolo (2011)

$$\min \int_{\widetilde{\mathcal{O}}} \int_{\widetilde{\mathcal{O}}^c} w(x, y) \varepsilon(p_u(x) - p_{\widehat{u}}(y)) dy dx + T \int_{\widetilde{\mathcal{O}}} \int_{\widetilde{\mathcal{O}}^c} w(x, y) \log(w(x, y)) dy dx$$

- when $T \rightarrow 0$ the weights are the correspondence map: $w(x, \widehat{x}) = \delta(\widehat{x} - \varphi(x))$.
- NL Means: $\mathbb{P} \equiv L^2(\Omega_p)$, $\varepsilon(p_u(x) - p_{\widehat{u}}(y)) = \|p_u(x) - p_{\widehat{u}}(y)\|_g^2$.
- NL Poisson: $\mathbb{P} \equiv W^{1,2}(\Omega_p)$, $\varepsilon(p_u(x) - p_{\widehat{u}}(y)) = \|p_u(x) - p_{\widehat{u}}(y)\|_{\nabla, g}^2$.
- NL Gradient Medians: $\mathbb{P} \equiv BV(\Omega_p)$, $\varepsilon(p_u(x) - p_{\widehat{u}}(y)) = \|p_u(x) - p_{\widehat{u}}(y)\|_{\nabla, g}$.



- solution's structure: rototranslation of patches;

NL-Poisson patch metric function

$$\mathcal{E}_{\nabla, T}(u, w) = \int_{\tilde{O}} \int_{\tilde{O}^c} w(x, y) \|p_u(x) - p_w(y)\|_{g, \nabla}^2 dy dx + T \int_{\tilde{O}} \int_{\tilde{O}^c} w(x, y) \log w(x, y) dy,$$

Euler-Lagrange equations respect w and u ▶ Osmosis

$$w_{\varepsilon, T}(u)(x, y) = \frac{1}{Z_{\varepsilon, T}(u)(x)} \exp\left(-\frac{1}{T} \varepsilon(p_u(x) - p_w(y))\right),$$

$$\begin{cases} \Delta u(z) = \operatorname{div} \mathbf{v}(w)(z), & z \in O, \\ u = \hat{u}, & \text{in } \partial O, \end{cases} \implies \min \int_{\tilde{O}} \|\nabla u(z) - \mathbf{v}(w)(z)\|_2^2 dz.$$

Existence of minima for NL-Means and NL-Poisson

Existence of minima for NL-Means approach - Arias et al. (2011)

Assume $g \in C_c(\mathbb{R}^n)^+$, $\text{supp } g \in \Omega_p$, $\nabla g \in L^1(\mathbb{R}^n)$ and $\widehat{u} \in \text{BV}(O^c) \cap L^\infty(O^c)$.

- If $(u_n, w_n) \in \mathcal{A}_2$ is a minimizing sequence for $\mathcal{E}_{2,T}$ such that u_n is uniformly bounded, then we may extract a subsequence converging to a minimum of $\mathcal{E}_{2,T}$.
- There exist a minimum $(u, w) \in \mathcal{A}_2$ of $\mathcal{E}_{2,T}$. For any minimum $(u, w) \in \mathcal{A}_2$ we have that $u \in W^{1,\infty}(O)$ and $w \in W^{1,\infty}(\widetilde{O} \times \widetilde{O}^c)$.

Existence of minima for NL-Poisson approach - Arias et al. (2011)

Assume $\widehat{u} \in W^{2,2}(O^c) \cap L^\infty(O^c)$, $g \in W^{1,\infty}(\mathbb{R}^n)^+$, $\text{supp } g \in \Omega_p$ compact.

- There exists a solution of the variational problem $\min_{(u,w) \in \mathcal{A}_\nabla} \mathcal{E}_{\nabla,T}(u, w)$.
- For any solution $(u, w) \in \mathcal{A}_\nabla$ we have $u \in W^{1,2}(O) \cap W_{\text{loc}}^{2,p}(O) \cap L^\infty(O)$ for all $p \in [1, \infty]$ and $w \in W^{1,\infty}(\widetilde{O} \times \widetilde{O}^c)$.

Algorithms and Visual Results - Arias, Caselles, Facciolo (2011)

Some numerical details:

- Patchmatch (2009) for patch comparison: faster than kd-tree;
- because of high probability to fall in local minima: multiscale approach;

Alternating optimization for NL-means model

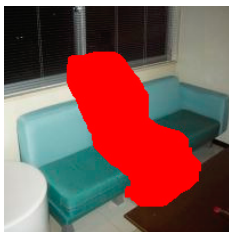
Input: u^0 with $\|u^0\|_\infty \leq \|\hat{u}\|_\infty$.

- 1: **for** each $k \in \mathbb{N}$ **do**
 - 2: $w^{k+1} = \arg \min_{w \in \mathcal{W}} \mathcal{E}_{2,T}(u^k, w)$,
 - 3: $u^{k+1} = \arg \min_u \mathcal{E}_{2,T}(u, w^{k+1})$.
 - 4: **end for**
-

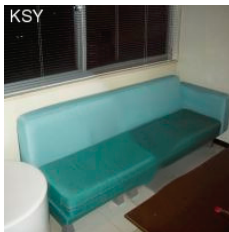
Alternating optimization for NL-Poisson model

Input: u^0 with $\|u^0\|_\infty \leq \|\hat{u}\|_\infty$.

- 1: **for** each $k \in \mathbb{N}$ **do**
 - 2: $w^{k+1} = \arg \min_{w \in \mathcal{W}} \mathcal{E}_{\nabla,T}(u^k, w)$,
 - 3: $u^{k+1} = \arg \min_{u \in W^{1,2}, u|_{\partial O^c} = \hat{u}|_{\partial O^c}} \mathcal{E}_{\nabla,T}(u, w^{k+1})$.
 - 4: **end for**
-



Original



KSY



NL-Means



NL-Poisson

Drift Diffusion PDE - Weickert (2013)

- Osmosis: omnipresent in nature (it transports water across membranes);
- diffusion (symmetric processes) leads to flat steady states;
- osmosis (nonsymmetric counterpart of diffusion) allows nonconstant steady states;
- a system is in a **steady state** for a property p if $\partial_t p = 0$.
- Fokker-Plank equation (time evolution of the p.d.f. of the velocity of a particle)

The continuous model

$$\begin{cases} \frac{\partial u}{\partial t} = \Delta u - \operatorname{div}(\mathbf{d}u), & \text{on } \Omega \times (0, T] \\ u(\mathbf{x}, 0) = f(\mathbf{x}), & \text{on } \Omega \\ \langle \nabla u - \mathbf{d}u, \mathbf{n} \rangle = 0, & \text{on } \partial\Omega \times (0, T] \end{cases}$$

- preservation of the Average Grey Value;
- preservation of Positivity;
- convergence to Nontrivial Steady State when $\mathbf{d} = \nabla \log v$;

Associated minimization problem ▶ NL-Poisson

$$\min \int_{\Omega} v \left| \nabla \left(\frac{u}{v} \right) \right|^2 dx, \text{ or } \min \int_{\Omega} |\nabla u - \mathbf{d}u|^2 dx$$

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- Fokker-Plank equation (time evolution of the p.d.f. of the velocity of a particle)

The discrete model

$$\begin{aligned} \frac{\partial u_{i,j}}{\partial t} = & \left(\frac{1}{h^2} - \frac{d_{1,i+\frac{1}{2},j}}{2h} \right) u_{i+1,j} + \left(\frac{1}{h^2} + \frac{d_{1,i-\frac{1}{2},j}}{2h} \right) u_{i-1,j} \\ & + \left(\frac{1}{h^2} - \frac{d_{2,i,j+\frac{1}{2}}}{2h} \right) u_{i,j+1} + \left(\frac{1}{h^2} + \frac{d_{2,i,j-\frac{1}{2}}}{2h} \right) u_{i,j-1} \\ & + \left(-\frac{4}{h^2} - \frac{d_{1,i+\frac{1}{2},j}}{2h} + \frac{d_{1,i-\frac{1}{2},j}}{2h} - \frac{d_{2,i,j+\frac{1}{2}}}{2h} + \frac{d_{2,i,j-\frac{1}{2}}}{2h} \right) u_{i,j} = P[u_{i,j}]. \end{aligned}$$

- suppose to know shadow boundaries for applications we have in mind;

Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies \partial_t u = Pu \text{ (only } P \text{ needed)}$$

- Exponential Integrators;

$$\begin{cases} \mathbf{y}'(t) = A\mathbf{y}(t) + \mathbf{b}(t, \mathbf{y}(t)), & t > t_0 \\ \mathbf{y}(t_0) = \mathbf{y}_0, \end{cases}$$

whose analytical solution is, with $\varphi_1(z) = (e^z - 1)/z$

$$\mathbf{y}(t) = \exp((t - t_0)A)\mathbf{y}_0 + \int_{t_0}^t \exp((t - \tau)A)\mathbf{b}(\tau, \mathbf{y}(\tau)) d\tau,$$

$$\mathbf{y}(t) = \exp((t - t_0)A)\mathbf{y}_0 + (t - t_0)\varphi_1((t - t_0)A)\mathbf{b} = \mathbf{y}_0 + (t - t_0)\varphi_1((t - t_0)A)(A\mathbf{y}_0 + \mathbf{b}).$$

- no need to compute $\exp(P)$ but $\exp(P)u$ (Krylov methods for P big and sparse)

$$A = V_m H_m V_m^T \implies \exp(A)V_m \approx V_m \exp(H_m) \implies \exp(A)v \approx V_m \exp(H_m)e_1$$

- Euler exponential method is **exact** if $b(\mathbf{y}(t)) = b(\mathbf{y}_0) \equiv \mathbf{b}$ or of order 1 otherwise.
- scripts from [Al-Mohy and Higham\(2011\)](#) and [Sidje\(1998\)](#) have been tested;

Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} = (I - \operatorname{dt}\theta P)^{-1}(I + \operatorname{dt}(1 - \theta)P)u^t$$

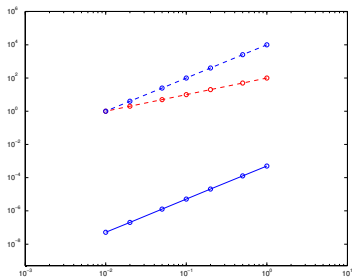
- Exponential Integrators;
- θ -method with direct method: LUpq factorization

```
[L,U,p,q]=lu(I-dt*theta*A,'vector');
B = (I+dt*(1-theta)*A);
for t = (dt:dt:T)
    C = B*y;
    y(q) = U\ (L\ (not o(p)));
end
```

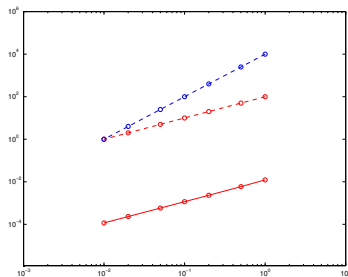

Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} = (I - \operatorname{dt}\theta P)^{-1}(I + \operatorname{dt}(1 - \theta)P)u^t$$

- Exponential Integrators;
- θ -method with direct method: LUpq factorization



LUpq, $\theta = 0.5$



LUpq, $\theta = 1$

Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} = (I - \operatorname{dt}\theta P)^{-1}(I + \operatorname{dt}(1 - \theta)P)u^t$$

- Exponential Integrators;
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- θ -method with iterative method: BiCGStab and variants;

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- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
- θ -method with iterative method: BiCGStab and variants;
 - BiCGStab: standard, fixed timestep dt until T fixed is reached;

```
y=bicgstab(I-dt*theta*A, (I+dt*(1-theta)*A)*y,tol,maxit);
y=bicgstab(I-dt*theta*A, (I+dt*(1-theta)*A)*y,tol,maxit,[],[],y);
y=bicgstab(I-dt*theta*A, (I+dt*(1-theta)*A)*y,tol,maxit,L,U,y);
```

It is not satisfactory at all (first steps are the most important ones - far away from steady state).

Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} = (I - dt\theta P)^{-1}(I + dt(1 - \theta)P)u^t$$

- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
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 - BiCGStab: standard, fixed timestep dt until T fixed is reached;
 - A-BiCGStab: adaptative, variable timestep dt until T fixed is reached;

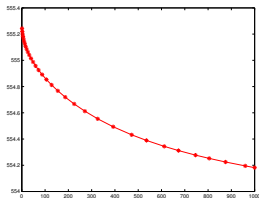
```
% k = number of iterations in BiCGStab
averit = 35*maxit/50;
safe_zone = [0.8*averit,1.2*averit];

dt(t+1) = {
  1.2*dt(t)  if k < min(safe_zone) steps
  1.0*dt(t)  if min(safe_zone) < k < max(safe_zone) steps
  0.8*dt(t)  if k > max(safe_zone) steps
  0.5*dt(t)  otherwise (don't increase t).
```

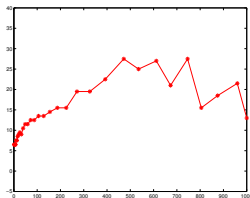
Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} = (I - \operatorname{dt}\theta P)^{-1}(I + \operatorname{dt}(1 - \theta)P)u^t$$

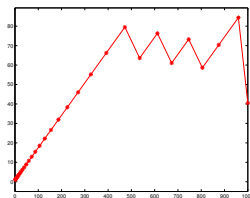
- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
- θ -method with iterative method: BiCGStab and variants;
 - BiCGStab: standard, fixed timestep dt until T fixed is reached;
 - A-BiCGStab: adaptative, variable timestep dt until T fixed is reached;



A-BiCGStab: $\operatorname{norm}(y)$



A-BiCGStab: Iters

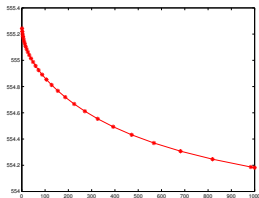


A-BiCGStab: dt

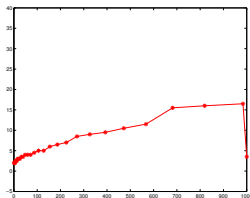
Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} = (I - \operatorname{dt}\theta P)^{-1}(I + \operatorname{dt}(1 - \theta)P)u^t$$

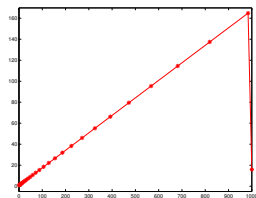
- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
- θ -method with iterative method: BiCGStab and variants;
 - BiCGStab: standard, fixed timestep dt until T fixed is reached;
 - A-BiCGStab: adaptative, variable timestep dt until T fixed is reached;



A-BiCGStab+ilu: norm(y)



A-BiCGStab+ilu: Iters



A-BiCGStab+ilu: dt

Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} = (I - \operatorname{dt}\theta P)^{-1}(I + \operatorname{dt}(1 - \theta)P)u^t$$

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 - BiCGStab: standard, fixed timestep dt until T fixed is reached;
 - A-BiCGStab: adaptative, variable timestep dt until T fixed is reached;
 - F-BiCGStab: standard, fixed timestep dt until exit condition is true;

```
norm(y_new-y)/norm(y_new) < dt * tol_exit;
```

Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} = (I - \operatorname{dt}\theta P)^{-1}(I + \operatorname{dt}(1 - \theta)P)u^t$$

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 - F-BiCGStab: standard, fixed timestep dt until exit condition is true;
 - FA-BiCGStab: adaptative, variable timestep dt until exit condition is true;

```
norm(y_new-y)/norm(y_new) < dt(t) * tol_exit;
```


Solving the Drift-Diffusion PDE for Shadow Removal

$$u^{t+1} = (I - dt\theta P)^{-1}(I + dt(1 - \theta)P)u^t;$$

- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
- θ -method with iterative method: BiCGStab and variants;
- semi-Fourier collocation, full-Fourier collocation;
 - mirror the image to guess the periodic boundary condition;
 - large timestep: error from reference is upper bounded by Gibbs phenomenon on high jumps of colours;
 - \mathbf{d} can be modified when/where necessary (e.g. $\mathbf{d} = \mathbf{d} \cdot * u_{\text{mask}}$);

Solving the Drift-Diffusion PDE for Shadow Removal

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- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
- θ -method with iterative method: BiCGStab and variants;
- semi-Fourier collocation, full-Fourier collocation;

$$(I - dt\theta_1\Delta - dt\theta_2D)u^{t+1} = (I + dt(1 - \theta_1)\Delta + dt(1 - \theta_2)D)u^t;$$

Algorithm 1: Semi-implicit solver with bridge Fourier collocation

Input: u^0 (original image, 2D matrix of N rows and M columns), k pixel-indexes.

Output: u^T at time $T = t^{\text{end}}$.

- 1: $\text{coeff} = (1 + 4k\pi^2 dt)$;
 - 2: $A = (I + dtD)$;
 - 3: **for** $t = dt : dt : T$ **do**
 - 4: $u = \text{reshape}(Au(:, k), N, M)$; $\hat{v} = \text{fft2}(u) ./ \text{coeff}$;
 - 5: $u = \text{ifft2}(\hat{v})$;
 - 6: **end for**
-

Solving the Drift-Diffusion PDE for Shadow Removal

$$u^{t+1} = (I - dt\theta P)^{-1}(I + dt(1 - \theta)P)u^t;$$

- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
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$$u^{t+1} = (I - dt\Delta)^{-1}(I + dtD)u^t;$$

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-

Solving the Drift-Diffusion PDE for Shadow Removal

$$u^{t+1} = (I - dt\theta P)^{-1}(I + dt(1 - \theta)P)u^t;$$

- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
- θ -method with iterative method: BiCGStab and variants;
- semi-Fourier collocation, full-Fourier collocation;

$$u = \sum_{|k|_{\infty} \leq N} u_k e^{2i\pi x \cdot k} \quad \text{and} \quad \Delta u = - \sum_{|k|_{\infty} \leq N} u_k 4\pi^2 |k|^2 e^{2i\pi x \cdot k};$$

Algorithm 1: Semi-implicit solver with bridge Fourier collocation

Input: u^0 (original image, 2D matrix of N rows and M columns), k pixel-indexes.

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```

1: coeff = (1 + 4k $\pi^2$ dt);
2: A = (I + dtD);
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4:   u = reshape(Au(:), N, M);  $\hat{v} = \text{fft2}(u) ./ \text{coeff}$ ;
5:   u = ifft2( $\hat{v}$ );
6: end for
```

Solving the Drift-Diffusion PDE for Shadow Removal

$$u^{t+1} = (I - dt\theta P)^{-1}(I + dt(1 - \theta)P)u^t;$$

- Exponential Integrators;
- θ -method with direct method: LUpq factorization;
- θ -method with iterative method: BiCGStab and variants;
- semi-Fourier collocation, full-Fourier collocation;

$$\sum_{|k|_{\infty} \leq N} v_k e^{2i\pi x \cdot k} = v = (I - dt\Delta)u = \sum_{|k|_{\infty} \leq N} (1 + dt4\pi^2|k|^2)u_k e^{2i\pi x \cdot k};$$

Algorithm 1: Semi-implicit solver with bridge Fourier collocation

Input: u^0 (original image, 2D matrix of N rows and M columns), k pixel-indexes.

Output: u^T at time $T = t^{\text{end}}$.

```

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```

Solving the Drift-Diffusion PDE for Shadow Removal

$$u^{t+1} = (I - dt\theta P)^{-1}(I + dt(1 - \theta)P)u^t;$$

- Exponential Integrators;
- θ -method with direct method: LUPq factorization;
- θ -method with iterative method: BiCGStab and variants;
- semi-Fourier collocation, full-Fourier collocation;

$$U_k = \frac{v_k}{(1+dt4\pi^2|k|^2)}.$$

Algorithm 1: Semi-implicit solver with bridge Fourier collocation

Input: u^0 (original image, 2D matrix of N rows and M columns), k pixel-indexes.

Output: u^T at time $T = t^{\text{end}}$.

- 1: $\text{coeff} = (1 + 4k\pi^2 dt)$;
 - 2: $A = (I + dtD)$;
 - 3: **for** $t = dt : dt : T$ **do**
 - 4: $u = \text{reshape}(Au(:, :), N, M)$; $\hat{v} = \text{fft2}(u) ./ \text{coeff}$;
 - 5: $u = \text{ifft2}(\hat{v})$;
 - 6: **end for**
-

Solving the Drift-Diffusion PDE for Shadow Removal

$$\partial_t u = \Delta u - \operatorname{div}(\mathbf{d}u) \implies u^{t+1} - \Delta t \Delta u^{t+1} = u^t - \Delta t \operatorname{div}((\nabla \log u) u^t);$$

- Exponential Integrators;
- θ -method with direct method: LUpq factorization;
- θ -method with iterative method: BiCGStab and variants;
- semi-Fourier collocation, full-Fourier collocation;

Algorithm 2: Semi-implicit solver with fully Fourier collocation

Input: u^0 (original image, 2D matrix of N rows and M columns), k pixel-indexes.

Output: u^T at time $T = t^{\text{end}}$.

```

1: define the flag_log = {0, 1} variable, useful to change the computation of d.
2: if flag_log then
3:   d =  $\nabla \log u = \text{ifft2}(\text{fft2}(\log u) \cdot (2\pi i k))$ 
4: else
5:   d =  $\nabla u ./ u = (\text{ifft2}(\text{fft2}(u) \cdot (2\pi i k))) ./ u$ ;
6: end if
7: coeff =  $(1 - 4k\pi^2 \Delta t)$ ;
8: for  $t = \Delta t : \Delta t : T$  do
9:    $\operatorname{div}(\mathbf{d}u) = \text{ifft2}((\text{fft2}(\mathbf{d}u) \cdot (2\pi i k)))$ ;    $u = \text{ifft2}(\text{fft2}(u - \Delta t \operatorname{div}(\mathbf{d}u)) ./ \text{coeff})$ 
10: end for
```

Numerical Results

Parameters: $dt = 1$ (*for Fourier (F), $dt = 100$), $tol_bicgstab=10^{-06}$, $tol_exit=10^{-06}$ and $maxit = 30$.

$\theta = 0.5$		LUpq				BiCGStab				BiCGStab + ilu			
		-	A	F	FA	-	A	F	FA	-	A	F	FA
<i>T</i>	1000	1000	1000	5963	7177.26	1000	1000	6933	7579.16				
<i>I</i>	-	2968.5	1359	15394	4082	1585	516	9979.5	1485				
<i>R</i>	-	0	0	0	4	0	0	0	2				
<i>E</i>	1.47e-08	1.68e-04	1.19e-03	-	-	1.03e-04	1.21e-03	-	-				
<i>C</i>	86.80	138.12	24.43	804.32	73.34	192.73	19.37	1308.37	51.36				

$\theta = 1$		LUpq				BiCGStab				BiCGStab + ilu			
		-	A	F	FA	-	A	F	FA	-	A	F	FA
<i>T</i>	1000	1000	1000	5618	7798.39	1000	1000	6935	7856.53				
<i>I</i>	-	3306.5	1717	15897.5	4529.5	1785	753	10180.5	2298.5				
<i>R</i>	-	0	1	0	13	0	0	0	2				
<i>E</i>	4.59e-05	1.47e-04	4.53e-03	-	-	2.04e-04	3.94e-03	-	-				
<i>C</i>	84.27	125.36	30.04	679.08	83.84	181.92	25.63	1203.16	75.19				

	Ref. expmv	LUpq	BiCGStab	BiCGStab + ilu	expv	F. Alg. 1	F. Alg. 2
<i>T</i>	1000	1000	1000	1000	1000	1000*	1000*
θ	-	1	0.5	0.5	-	-	-
<i>I</i>	-	-	1359	516	-	-	-
<i>R</i>	-	-	0	0	-	-	-
<i>E</i>	-	4.59e-05	1.19e-03	1.21e-03	1.73e-04	0.1275	0.1080
<i>C</i>	206.26	84.27	24.43	19.37	25.07	4.80	10.94

Numerical Results

Parameters: $dt = 1$ (*for Fourier (F), $dt = 100$), $tol_bicgstab=10^{-07}$, $tol_exit=10^{-07}$ and $maxit = 30$.

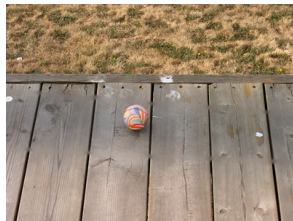
$\theta = 0.5$									
	LUpq	BiCGStab				BiCGStab + ilu			
		-	A	F	FA	-	A	F	FA
<i>T</i>	1000	1000	1000	16619	23061.54	1000	1000	20430	24228.54
<i>I</i>	-	3398.5	1872	38248	11660	3066	680.5	27837.5	3859
<i>R</i>	-	0	4	0	24	0	0	0	7
<i>E</i>	1.47e-08	2.24e-05	4.09e-03	-	-	9.58e-06	1.20e-03	-	-
<i>C</i>	86.80	147.61	35.2	1996	215.72	233.46	24.33	3428.48	130.35

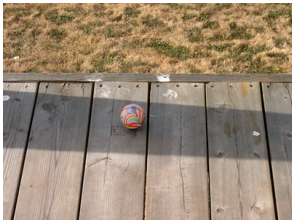
$\theta = 1$									
	LUpq	BiCGStab				BiCGStab + ilu			
		-	A	F	FA	-	A	F	FA
<i>T</i>	1000	1000	1000	15358	22299.95	1000	1000	20433	21338.26
<i>I</i>	-	4032.5	2407.5	39377.5	10806	3332.5	1036	31189	5774.5
<i>R</i>	-	0	4	0	47	0	0	0	6
<i>E</i>	4.59e-05	6.59e-05	4.80e-03	-	-	7.21e-05	3.22e-03	-	-
<i>C</i>	84.27	137.13	43.44	1748.14	209.73	225.12	34.25	3240.42	187.02

	Ref. expmv	LUpq	BiCGStab	BiCGStab + ilu	expv	F. Alg. 1	F. Alg. 2
<i>T</i>	1000	1000	1000	1000	1000	1000*	1000*
θ	-	1	0.5	0.5	-	-	-
<i>I</i>	-	-	1872	680.5	-	-	-
<i>R</i>	-	-	4	0	-	-	-
<i>E</i>	-	4.59e-05	4.09e-03	1.20e-03	1.73e-04	0.1275	0.1080
<i>C</i>	206.26	84.27	35.2	24.33	25.07	4.80	10.94



Input

Reference with `expmv.m`LUpq, $\theta = 1$ A-BiCGStab + ilu, $\theta = 0.5$



Input

Reference with `expmv.m`

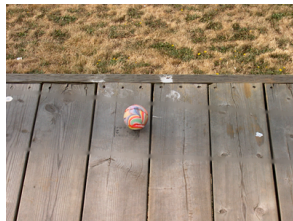
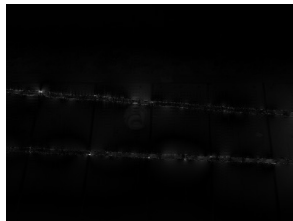
Fourier Alg. 1



Error Alg. 1

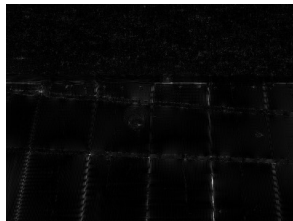


Input

Reference with `expmv.m`Fourier Alg. 2 with $\mathbf{d} = \nabla u/u$ Error Alg. 2 with $\mathbf{d} = \nabla u/u$



Input

Reference with `expmv.m`Fourier Alg. 2 with $\mathbf{d} = \nabla \log u$ Error Alg. 2 with $\mathbf{d} = \nabla \log u$



Input



F-BiCGStab, $\theta = 0.5$



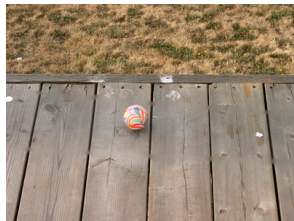
F-BiCGStab + illu, $\theta = 0.5$



Input



FA-BiCGStab, $\theta = 0.5$



FA-BiCGStab + ilu, $\theta = 0.5$

Other application: seamless image cloning

- fuse incompatible information - *Poisson Image Editing*, Perez (2003);
- interpolant f_2 of f_1 over Γ is the solution of

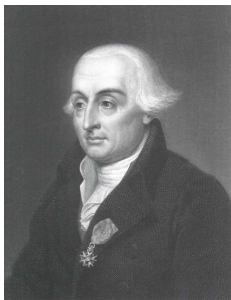
(Euler - Lagrange) $\Delta f_2 = 0$, on Γ , with $f_2 = f_1$, on $\partial\Gamma \implies$ blurred;

- guidance vector field \mathbf{p} :

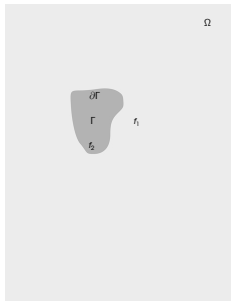
(Euler - Lagrange) $\Delta f_2 = \text{div } \mathbf{p}$, on Γ , with $f_2 = f_1$, on $\partial\Gamma \implies \mathbf{p} = \nabla f_2$;



Euler



Lagrange



Notation



Input

Other application: seamless image cloning

- fuse incompatible information - *Poisson Image Editing*, Perez (2003);
- interpolant f_2 of f_1 over Γ is the solution of

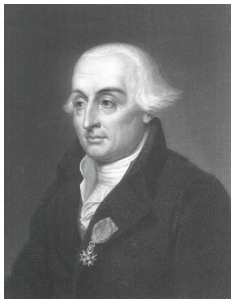
(Euler - Lagrange) $\Delta f_2 = 0$, on Γ , with $f_2 = f_1$, on $\partial\Gamma \implies$ blurred;

- guidance vector field \mathbf{p} :

(Euler - Lagrange) $\Delta f_2 = \operatorname{div} \mathbf{p}$, on Γ , with $f_2 = f_1$, on $\partial\Gamma \implies \mathbf{p} = \nabla f_2$;



Euler



Lagrange



Pérez (2003)



Osmosis: mean on $\partial\Gamma$

Conclusions and Future Works

- Fourier is the **fastest way tested** despite of a visually negligible Gibbs phenomenon;
- FA-BiCGStab or Exponential Integrators are **alternative approaches**;
- **connection** between *NL-Poisson inpainting* and *shadow removal* problems;
- better control on **stopping criterion** for BiCGStab;
- **to model non-constant shadow areas**: variational model to *inpaint* the light?
- simple **old** equations are still useful to model **new** computer vision problems;



Thank you for your attention.